

## 2011 Mountain Play Hike Down Directions from the Mountain Theatre to Mill Valley

Approximately 6.0 miles, net elevation drop of 1900 ft.

1. Drop off personal items (coolers, etc) to the **right** of the stage underneath the tree to be shuttled to downtown Mill Valley. The route starts at the water fountain at the left side of the theatre (facing the stage); at the end of the pathway that crosses the theatre on the Rock Springs Trail.
2. Take the Rock Springs Trail to the **West Point Inn** (approx 1.5 miles). There are bathrooms, lemonade and granola bars for sale at the West Point Inn. Enjoy the views from the Inn.
3. From the West Point Inn, take the **Nora Trail**. It starts at the far side of the clearing across the fire road from the **front** of the West Point Inn; the clearing has some picnic tables. **DO NOT TAKE** the fire road below the West Point Inn (unless you know what you are doing). Travel about ½ mile down on Nora Trail. This is a steep, rocky trail – use caution. It is a total of 2 miles from the West Point Inn to the Mountain Home Inn.
4. The Nora Trail joins the **Matt Davis Trail**. At the junction of the two trails, **BEAR LEFT**.
5. Where the Matt Davis Trail meets the Hoo Koo E Koo, **STAY RIGHT**.
6. You will come out onto a fire road. Go down hill on the fire road, passing a County fire station (**use Porto potties here!**). Come out onto the highway and continue on for a hundred yards or so until you come to the Mountain Home Inn. You can get refreshments at the Mountain Home Inn and enjoy the views. (Additional restrooms are located just below the parking lot across the street-do not ask the Mountain Home Inn to use the restroom if you are not eating or drinking there). If you are tired and can not continue, you may board the Mt. Play bus waiting in the parking lot. It will leave at 6:30 pm. If you are continuing on the hike, facing the front of the Mountain Home Inn, there is a road going down hill on the right side called Edgewood Avenue. Take **Edgewood Avenue**. Several yards past the Inn, Edgewood curves to the right. Stay on it. **DO NOT** take Tenderfoot Trail (unless you know what you are doing). Stay on Edgewood until it ends, at a driveway. The path continues to the right of the driveway and becomes the **Pipeline Trail**. Edgewood Avenue resumes at the end of Pipeline Trail. Go back onto Edgewood Avenue, bearing left onto it at the end of the trail. Take Edgewood until it meets the main highway (which is Sequoia Valley Road), approximately 2 miles.
7. At the junction of Edgewood and Sequoia Valley Road, on your left, a few yards ahead, you will see the top of the **Dipsea steps**. There are a total of 671 steps in three flights. At the base of the upper flight, go **left** on the road for a few yards to the top of the middle flight. At the base of the middle flight, **go left, then immediately right** on the road to find the top of the lowest flight. The steps end at a driveway, which descends to Old Mill Park. Continue through the park, about thirty yards or so, to Throckmorton Ave. (**There are bathrooms in Old Mill Park**). Turn right onto Throckmorton Ave and walk into the center of Mill Valley. Approx 1/2 mile from the top of the Dipsea steps.
8. Cross Miller Avenue. Go to the small attended parking lot located behind the Book Depot and in front of the store named **Mili** on Sunnyside Avenue. The items you sent down will be there and the shuttle buses will take you to the parking lots at Tam High and Manzanita located under Highway 101 at the Stinson Beach exit.

***Congratulations!***

### **Important**

- **Last shuttle leaves from in front of Mili store at 9:00 pm.** We suggest late arrivals take a taxi (at your expense) to the location of your vehicle. Should this occur, you may call the Mountain Play office at 383-1100 on Monday morning for info.
- Restrooms, lemonade and granola bars for sale at West Point Inn.
- Fill your water bottles!
- Nora Trail starts just below West Point Inn – Don't Miss It!!!

*Thank you to John Cutler for providing these written instructions*